

# Mississippi Assessment Program Algebra I Blueprint

Strand	Performance Task (PT)	Closed-ended	Open-ended	Total #Items	Total #Pts.
<b><i>Number and Quantity The Real Number System (N-RN)</i></b>	<b>0</b>	<b>0-1</b>	<b>0-1</b>	<b>1</b>	<b>1</b>
<b>N-RN.3</b> -Explain why <ul style="list-style-type: none"> <li>• the sum or product of two rational numbers is rational</li> <li>• the sum of a rational number and an irrational number is irrational; and</li> <li>• the product of a nonzero rational number and an irrational number is irrational.</li> </ul>	0	0-1	0-1	1	
<b><i>Number and Quantity Quantities (N-Q)*</i></b>	<b>0</b>	<b>1-2</b>	<b>0-1</b>	<b>2</b>	<b>3</b>
<b>N-Q.1</b> -Use units as a way to understand problems and to guide the solution of multi-step problems; choose and interpret units consistently in formulas; choose and interpret the scale and the origin in graphs and data displays.*	0	0-1	0-1	0-2	
<b>N-Q.2</b> -Define appropriate quantities for the purpose of descriptive modeling.*	0	0-1	0-1	0-2	
<b>N-Q.3</b> -Choose a level of accuracy appropriate to limitations on measurement when reporting quantities.	0	0-1	0-1	0-2	
<b><i>Algebra Seeing Structure in Expressions (A-SSE)</i></b>	<b>0</b>	<b>4-5</b>	<b>0-1</b>	<b>5</b>	<b>5</b>
<b>A-SSE.1</b> -Interpret expressions that represent a quantity in terms of its context.* <ol style="list-style-type: none"> <li>a. Interpret parts of an expression, such as terms, factors, and coefficients.</li> <li>b. Interpret complicated expressions by viewing one or more of their parts as a single entity.</li> </ol>	0	0-3	0-1	1-4	
<b>A-SSE.2</b> -Use the structure of an expression to identify ways to rewrite it.	0	0-2	0-1	1-3	
<b>A-SSE.3</b> -Choose and produce an equivalent form of an expression to reveal and explain properties of the quantity represented by the expression.* <ol style="list-style-type: none"> <li>a. Factor a quadratic expression to reveal the zeros of the function it defines.</li> <li>b. Complete the square in a quadratic expression to reveal the maximum or minimum value of the function it defines.</li> <li>c. Use the properties of exponents to transform expressions for exponential functions.</li> </ol>	0	0-2	0-1	1-2	

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<b>Algebra Arithmetic with Polynomials and Rational Expressions (A-APR)</b>	<b>0</b>	<b>5–6</b>	<b>2–3</b>	<b>8</b>	<b>8</b>
<b>A-APR.1</b> -Understand that polynomials form a system analogous to the integers, namely, they are closed under the operations of addition, subtraction, and multiplication; add, subtract, and multiply polynomials.	0	1-4	0-2	4	
<b>A-APR.3</b> -Identify zeros of polynomials when suitable factorizations are available, and use the zeros to construct a rough graph of the function defined by the polynomial (limit to 1 <sup>st</sup> - and 2 <sup>nd</sup> -degree polynomials.).	0	1-4	0-2	4	
<b>Algebra Creating Equations (A-CED)</b>	<b>0</b>	<b>4–5</b>	<b>1–2</b>	<b>6</b>	<b>6</b>
<b>A-CED.1</b> -Create equations and inequalities in one variable and use them to solve problems. <i>Include equations arising from linear and quadratic functions, and simple rational and exponential functions.*</i>	0	0-2	0-1	1-2	
<b>A-CED.2</b> -Create equations in two variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.*	0	0-2	0-1	1-2	
<b>A-CED.3</b> -Represent constraints by equations or inequalities, and by systems of equations and/or inequalities, and interpret solutions as viable or non-viable options in a modeling context.	0	0-1	0-1	1	
<b>A-CED.4</b> -Rearrange formulas to highlight a quantity of interest, using the same reasoning as in solving equations.	0	0-2	0-1	1-2	
<b>Algebra Reasoning with Equations and Inequalities (A-REI)</b>	<b>0</b>	<b>8–10</b>	<b>1–3</b>	<b>11</b>	<b>11</b>
<b>A-REI.1</b> -Explain each step in solving a simple equation as following from the equality of numbers asserted at the previous step, starting from the assumption that the original equation has a solution. Construct a viable argument to justify a solution method.	0	0-1	0-1	1	
<b>A-REI.3</b> -Solve linear equations and inequalities in one variable, including equations with coefficients represented by letters.	0	0-2	0-2	1-2	

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<p><b>A-REI.4</b>-Solve quadratic equations in one variable.</p> <p>a. Use the method of completing the square to transform any quadratic equation in <math>x</math> into an equation of the form <math>(x - p)^2 = q</math> that has the same solutions. Derive the quadratic formula from this form.</p> <p>b. Solve quadratic equations by inspection (e.g., for <math>x^2 = 49</math>), taking square roots, completing the square, the quadratic formula and factoring, as appropriate to the initial form of the equation. Recognize when the quadratic formula gives complex solutions.</p>	0	0-2	0-2	1-2	
<p><b>A-REI.5</b>-Given a system of two equations in two variables, show and explain why the sum of equivalent forms of the equations produces the same solution as the original system.</p>	0	0-1	0-1	0-1	
<p><b>A-REI.6</b>- Solve systems of linear equations algebraically, exactly, and graphically while focusing on pairs of linear equations in two variables.</p>	0	0-3	0-3	1-3	
<p><b>A-REI.10</b>-Understand that the graph of an equation in two variables is the set of all its solutions plotted in the coordinate plane, often forming a curve (which could be a line).</p>	0	0-3	0-3	1-3	
<p><b>A-REI.11</b>-Explain why the <math>x</math>-coordinates of the points where the graphs of the equations <math>y = f(x)</math> and <math>y = g(x)</math> intersect are the solutions of the equation <math>f(x) = g(x)</math>; find the solutions approximately, e.g., using technology to graph the functions, make tables of values, or find successive approximations. Include cases where <math>f(x)</math> and/or <math>g(x)</math> are linear, quadratic, absolute value, and exponential functions.</p>	0	0-2	0-2	0-2	
<p><b>A-REI.12</b>-Graph the solutions to a linear inequality in two variables as a half-plane (excluding the boundary in the case of a strict inequality), and graph the solution set to a system of linear inequalities in two variables as the intersection of the corresponding half-planes.</p>	0	0-3	0-3	1-3	
<p><b>Functions Interpreting Functions (F-IF)</b></p>	<b>0</b>	<b>8-9</b>	<b>1-2</b>	<b>10</b>	<b>10</b>
<p><b>F-IF.1</b>-Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If <math>f</math> is a function and <math>x</math> is an element of its domain, then <math>f(x)</math> denotes the output of <math>f</math> corresponding to the input <math>x</math>. The graph of <math>f</math> is the graph of the equation <math>y = f(x)</math>.</p>	0	0-2	0-2	1-4	
<p><b>F-IF.2</b>-Use function notation, evaluate functions for inputs in their domains, and interpret statements that use function notation in terms of a context.</p>	0	0-2	0-2	1-4	

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<b>F-IF.3</b> -Recognize that sequences are functions whose domain is a subset of the integers.	0	0-1	0-1	0-1	
<b>F-IF.4</b> -For a function that models a relationship between two quantities, interpret key features of graphs and tables in terms of the quantities, and sketch graphs showing key features given a verbal description of the relationship. <i>Key features include: intercepts; intervals where the function is increasing, decreasing, positive, or negative; relative maximums and minimums; symmetries; end behavior; and periodicity.*</i>	0	0-2	0-2	1-4	
<b>F-IF.5</b> -Relate the domain of a function to its graph and, where applicable, to the quantitative relationship it describes.	0	0-2	0-2	1-4	
<b>F-IF.6</b> -Calculate and interpret the average rate of change of a function (presented symbolically or as a table) over a specified interval. Estimate the rate of change from a graph.*	0	0-2	0-2	1-4	
<b>F-IF.7</b> -Graph functions expressed symbolically and show key features of the graph, by hand in simple cases and using technology for more complicated cases.* a. Graph functions (linear and quadratic) and show intercepts, maxima, and minima. b. Graph square root and piecewise- defined functions, including absolute value functions.	0	0-2	0-2	1-4	
<b>F-IF.8</b> -Write a function defined by an expression in different but equivalent forms to reveal and explain different properties of the function. a. Use the process of factoring and completing the square in a quadratic function to show zeroes, extreme values, and symmetry of the graph, and interpret these in terms of a context.	0	0-2	0-2	1-4	
<b>F-IF.9</b> -Compare properties of two functions each represented in a different way (algebraically, graphically, numerically in tables, or by verbal descriptions).	0	0-2	0-2	1-3	
<b>Functions Building Functions (F-BF)</b>	<b>0</b>	<b>3-4</b>	<b>0-1</b>	<b>4</b>	<b>5</b>
<b>F-BF.1</b> -Write a function that describes a relationship between two quantities.* a. Determine an explicit expression or steps for calculation from a context.	0	0-1	0-1	0-1	
<b>F-BF.3</b> -Identify the effect on the graph of replacing $f(x)$ by $f(x) + k$ , $k f(x)$ , $f(kx)$ , and $f(x + k)$ for specific values of $k$ (both positive and negative); find the value of $k$ given the graphs. Experiment with cases and illustrate an explanation of the effects on the graph using technology. Include recognizing even and odd functions from their graphs and algebraic expressions for them.	0	0-3	0-3	0-4	

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<b>Functions Linear, Quadratic, and Exponential Models (F-LE)</b>	<b>0</b>	<b>3–4</b>	<b>0–1</b>	<b>4</b>	<b>5</b>
<b>F-LE.1</b> -Distinguish between situations that can be modeled with linear functions and with exponential functions. a. Prove that linear functions grow by equal differences over equal intervals and that exponential functions grow by equal factors over equal intervals. b. Recognize situations in which one quantity changes at a constant rate per unit interval relative to another. c. Recognize situations in which a quantity grows or decays by a constant percent rate per unit interval relative to another.	0	0-2	0-2	1-3	
<b>F-LE.2</b> -Construct linear and exponential functions, including arithmetic and geometric sequences, given a graph, a description of a relationship, or two input-output pairs (include reading these from a table).*	0	0-2	0-2	1-3	
<b>F-LE.5</b> -Interpret the parameters in a linear or exponential function in terms of a context.*	0	0-2	0-2	1-3	
<b>Statistics and Probability * Interpreting Categorical and Quantitative Data (S-ID)</b>	<b>0</b>	<b>5–6</b>	<b>1–2</b>	<b>7</b>	<b>7</b>
<b>S-ID.1</b> -Represent and analyze data with plots on the real number line (dot plots, histograms, and box plots).*	0	0-2	0-2	1-2	
<b>S-ID.2</b> -Use statistics appropriate to the shape of the data distribution to compare center (median, mean) and spread (interquartile range, standard deviation) of two or more different data sets.*	0	0-2	0-2	1-2	
<b>S-ID.3</b> -Interpret differences in shape, center, and spread in the context of the data sets, accounting for possible effects of extreme data points (outliers).*	0	0-2	0-2	1-2	
<b>S-ID.5</b> -Summarize categorical data for two categories in two-way frequency tables. Interpret relative frequencies in the context of the data (including joint, marginal, and conditional relative frequencies). Recognize possible associations and trends in the data.*	0	0-1	0-1	0-1	

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<b>S-ID.6</b> -Represent data on two quantitative variables on a scatter plot, and describe how the variables are related.* a. Fit a function to the data; use functions fitted to data to solve problems in the context of the data. <i>Use given functions or choose a function suggested by the context. Emphasize linear, quadratic, and exponential models.</i> b. Informally assess the fit of a function by plotting and analyzing residuals. c. Fit a linear function for a scatter plot that suggests a linear association.	0	0-2	0-2	1-2	
<b>S-ID.7</b> -Interpret the slope (rate of change) and the intercept (constant term) of a linear model in the context of the data.*	0	0-2	1-2	1-3	
<b>S-ID.8</b> -Compute (using technology) and interpret the correlation coefficient of a linear fit.*	0	0-1	0-1	0-1	
<b>S-ID.9</b> -Distinguish between correlation and causation.*	0	0-1	0-1	0-1	

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<b>Modeling with Real World Functions</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>12</b>
<p><b>A-CED.2</b>-Create equations in two variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.*</p> <p><b>A-CED.3</b>-Represent constraints by equations or inequalities, and by systems of equations and/or inequalities, and interpret solutions as viable or non-viable options in a modeling context.</p> <p><b>A-REI.6</b>-Solve systems of linear equations algebraically, exactly, and graphically while focusing on pairs of linear equations in two variables.</p> <p><b>F-IF.4</b>-For a function that models a relationship between two quantities, interpret key features of graphs and tables in terms of the quantities, and sketch graphs showing key features given a verbal description of the relationship. <i>Key features include: intercepts; intervals where the function is increasing, decreasing, positive, or negative; relative maximums and minimums; symmetries; end behavior; and periodicity.*</i></p> <p><b>F-IF.5</b>-Relate the domain of a function to its graph and, where applicable, to the quantitative relationship it describes.</p>	1	0	0	1	12
<p><b>Technical Note:</b> For the Algebra I performance task (Modeling with Real World Functions), three (3) or more of the standards shall be used with one (1) performance task. The performance task is worth twelve (12) points towards the overall mathematics score.</p>					

\* Modeling Standard